

Immersed Boundary Tutorial

Part 1

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July 22, 2025

Introduction

- What to expect:
- What not to expect:

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 - Introduction to IB
 - Introduction to IBAMR
 - Run IBAMR examples
 - Visualize IBAMR output
- What not to expect:

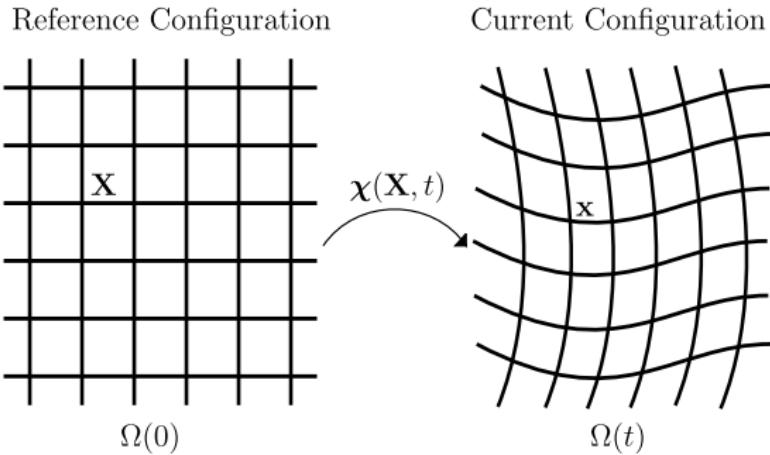
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- What to expect:
 - Introduction to IB
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 - Basic understanding of design, example layout, input file
 - Basis to start exploring and considering implementation
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- What not to expect:
 - Expertise in IBAMR
 - Expertise in C++
 - Expertise in VisIt

Lagrangian vs Eulerian Variables

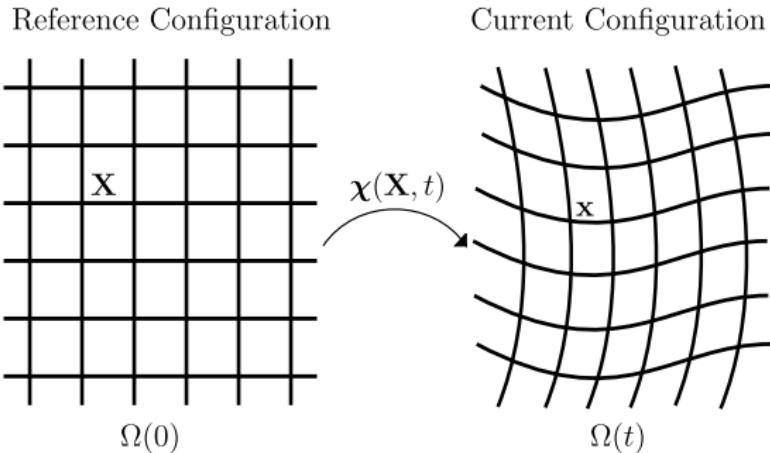


- Fluid parcels are associated with a label \mathbf{X} .
- Velocity in a Lagrangian frame

- Spatial coordinates \mathbf{x} are fixed.
- Eulerian velocity: $\mathbf{u}(\mathbf{x}, t)$.

$$\frac{\partial \chi(\mathbf{X}, t)}{\partial t}$$

Lagrangian vs Eulerian Variables



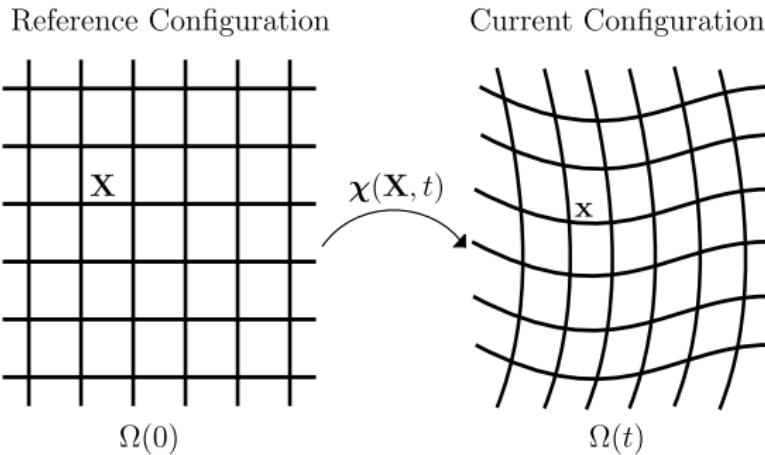
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- Velocity in a Lagrangian frame

$$\frac{\partial \chi(\mathbf{X}, t)}{\partial t}$$

- Spatial coordinates \mathbf{x} are fixed.
- Eulerian velocity: $\mathbf{u}(\mathbf{x}, t)$.
- We have that

$$\begin{aligned}\frac{\partial \chi(\mathbf{X}, t)}{\partial t} &= \mathbf{u}(\chi(\mathbf{X}, t), t) \\ &= \int_{\Omega} \mathbf{u}(\mathbf{x}, t) \delta(\mathbf{x} - \chi(\mathbf{X}, t)) d\mathbf{x}\end{aligned}$$

Lagrangian vs Eulerian Variables



- Fluid parcels are associated with a label \mathbf{X} .
- Rates of change of a scalar variable F is written as $\frac{\partial}{\partial t} F(\mathbf{X}, t)$

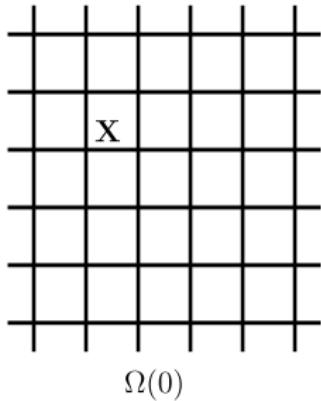
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- Rates of change of a scalar variable

$$f(\mathbf{x}, t) = f(\chi(\mathbf{X}, t), t) = F(\mathbf{X}, t):$$

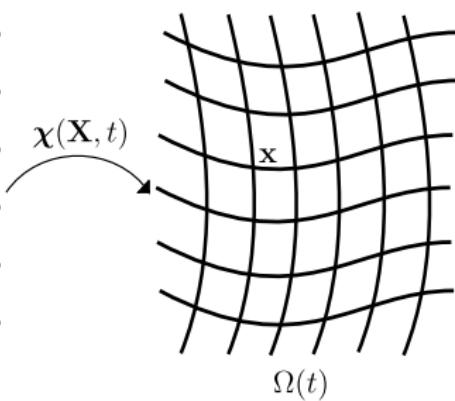
$$\frac{d}{dt} f(\chi(\mathbf{X}, t), t) = \frac{\partial f}{\partial t} + \frac{\partial \chi}{\partial t} \frac{\partial f}{\partial \chi}$$

Lagrangian vs Eulerian Variables

Reference Configuration



Current Configuration



- Fluid parcels are associated with a label \mathbf{X} .
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- Rates of change of a scalar variable $f(\mathbf{x}, t) = f(\chi(\mathbf{X}, t), t) = F(\mathbf{X}, t)$:

$$\frac{d}{dt} f(\chi(\mathbf{X}, t), t) = \left(\frac{\partial}{\partial t} + \mathbf{u} \cdot \nabla \right) f$$

Lagrangian vs Eulerian Variables

- We can define the acceleration of the fluid in two ways:
 - Lagrangian:

$$\frac{\partial^2 \chi}{\partial t^2}$$

- Eulerian:

$$\frac{D\mathbf{u}}{Dt} = \frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u}$$

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- The deformation gradient $\mathbb{F} = \frac{\partial \mathbf{x}}{\partial \mathbf{X}}$ maps line elements $d\mathbf{X}$ in the reference configuration to line elements $d\mathbf{x}$ in the current configuration:

$$d\mathbf{x} = \mathbb{F} \cdot d\mathbf{X}$$

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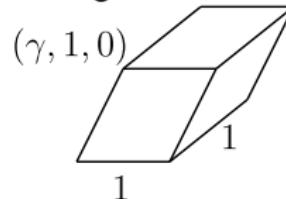
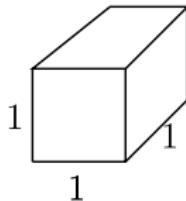
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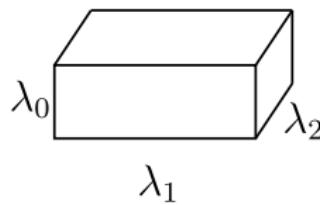
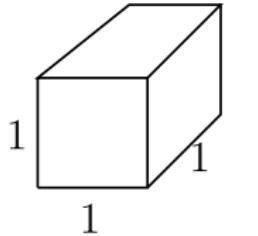
- Consider a cube being *sheared*.



$$\mathbb{F} = \begin{pmatrix} 1 & 0 & 0 \\ \gamma & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

Lagrangian vs Eulerian Variables

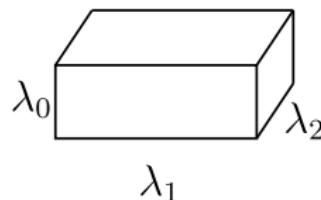
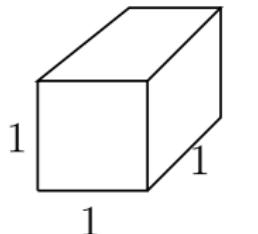
- Consider a cube being stretched (extensional deformation).



$$\mathbb{F} = \begin{pmatrix} \lambda_0 & 0 & 0 \\ 0 & \lambda_1 & 0 \\ 0 & 0 & \lambda_2 \end{pmatrix}$$

Lagrangian vs Eulerian Variables

- Consider a cube being stretched (extensional deformation).

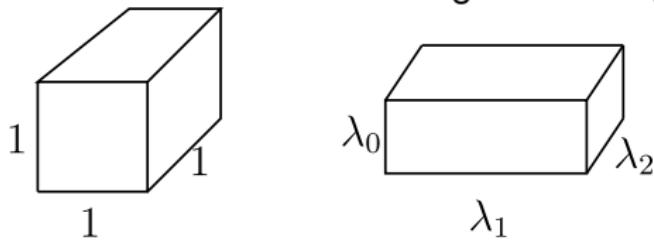


$$\mathbb{F} = \begin{pmatrix} \lambda_0 & 0 & 0 \\ 0 & \lambda_1 & 0 \\ 0 & 0 & \lambda_2 \end{pmatrix}$$

- For \mathbb{F} to represent an *incompressible deformation*, we need $\lambda_0\lambda_1\lambda_2 = 1$.

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- Consider a cube being stretched (extensional deformation).



$$\mathbb{F} = \begin{pmatrix} \lambda_0 & 0 & 0 \\ 0 & \lambda_1 & 0 \\ 0 & 0 & \lambda_2 \end{pmatrix}$$

- For \mathbb{F} to represent an *incompressible deformation*, we need $\lambda_0\lambda_1\lambda_2 = 1$.
- The Jacobian $J = \det \mathbb{F}$ measures volume changes:

$$\frac{dJ}{dt} = (\nabla \cdot \mathbf{u})J$$

- Incompressible materials satisfy $J = 1$ or $\nabla \cdot \mathbf{u} = 0$.

Cauchy Stress Tensor

- Stress measures the response of material to strain.
- Traction on a surface with normal \mathbf{n} is

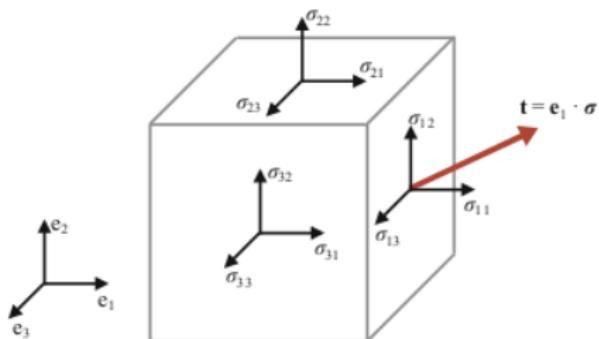
$$\mathbf{t} = \boldsymbol{\sigma} \cdot \mathbf{n}$$

- Net force on surface S

$$\mathbf{F} = \int_{\partial S} \boldsymbol{\sigma} \cdot \mathbf{n} dS$$

- Conservation of angular momentum:

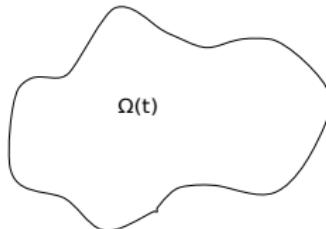
$$\boldsymbol{\sigma} = \boldsymbol{\sigma}^T$$



Conservation of Mass

- Consider a volume of fluid $\Omega(t)$ with density $\rho(\mathbf{x}, t)$. Total mass:

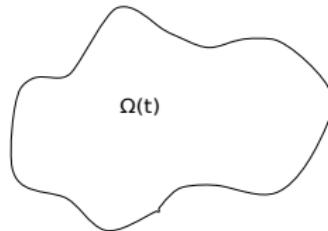
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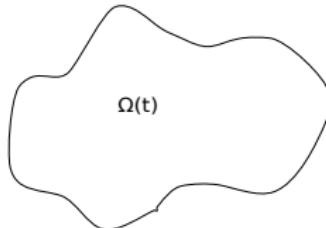
- Conservation of mass:

$$\begin{aligned} 0 &= \frac{d}{dt} \int_{\Omega(t)} \rho(\mathbf{x}, t) dV_x = \frac{d}{dt} \int_{\Omega(0)} \rho(\chi(\mathbf{X}, t), t) J dV_X \\ &= \int_{\Omega(0)} \left(\frac{D\rho(\chi(\mathbf{X}, t), t)}{Dt} + \rho(\chi(\mathbf{X}, t), t) (\nabla \cdot \mathbf{u}) \right) J dV_X \\ &= \int_{\Omega(t)} \left(\frac{D\rho(\mathbf{x}, t)}{Dt} + \rho(\mathbf{x}, t) (\nabla \cdot \mathbf{u}) \right) dV_x \end{aligned}$$

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- This holds for all material volumes:

$$\frac{D\rho}{Dt} + \rho(\nabla \cdot \mathbf{u}) = 0 \quad \text{or} \quad \frac{D\rho}{Dt} = 0$$

Momentum Equation

- Momentum of the fluid

$$\mathbf{p}(t) = \int_{\Omega(t)} \rho(\mathbf{x}, t) \mathbf{u}(\mathbf{x}, t) dV_{\mathbf{x}}$$

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- We have

$$\begin{aligned} \frac{d}{dt} \mathbf{p}(t) &= \frac{d}{dt} \int_{\Omega(t)} (\rho \mathbf{u})(\mathbf{x}, t) dV_{\mathbf{x}} = \frac{d}{dt} \int_{\Omega(0)} (\rho \mathbf{u})(\boldsymbol{\chi}(\mathbf{X}, t), t) J dV_{\mathbf{X}} \\ &= \int_{\Omega(0)} \left(\frac{D\rho}{Dt} \mathbf{u} + \rho \frac{Du}{Dt} + \rho \mathbf{u} (\nabla \cdot \mathbf{u}) \right) J dV_{\mathbf{X}} \\ &= \int_{\Omega(0)} \rho \frac{Du}{Dt} J dV_{\mathbf{X}} = \int_{\Omega(t)} \rho \frac{Du}{Dt}(\mathbf{x}, t) dV_{\mathbf{x}} \end{aligned}$$

Momentum Equation

- Forces on fluid:
 - External body forces \mathbf{f} , e.g. gravity.
 - Surface forces $\mathbf{t} = \mathbf{n} \cdot \boldsymbol{\sigma}$ e.g. viscous or elastic forces.
 - $\boldsymbol{\sigma}$ is the Cauchy stress tensor.
- Rate of change of momentum:
- Forces on fluid:

$$\frac{d}{dt} \mathbf{p}(t) = \int_{\Omega(t)} \rho \frac{D\mathbf{u}}{Dt} dV_x$$

$$\int_{\Omega(t)} \mathbf{f} dV_x + \int_{\partial\Omega(t)} \mathbf{t} dS_x$$

- Newton's second law:

$$\int_{\Omega(t)} \rho \frac{D\mathbf{u}}{Dt} dV_x = \int_{\Omega(t)} \mathbf{f} dV_x + \int_{\partial\Omega(t)} \mathbf{t} dS_x$$

or

$$\rho \frac{D\mathbf{u}}{Dt} = \mathbf{f} + \nabla \cdot \boldsymbol{\sigma}$$

Newtonian Fluids

- Different fluids of interest reduce to specifying a constitutive equation for σ .
- We first decompose the stress into *hydrostatic pressure* p and the *deviatoric stress* τ .

$$\sigma = -p\mathbb{I} + \tau$$

- In Newtonian fluids, the deviatoric stress τ is linear in the rate of strain and the fluid is isotropic.

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- Velocity gradient:

$$\frac{\partial}{\partial t}\mathbb{F} = \frac{\partial}{\partial t}\frac{\partial \mathbf{x}}{\partial \mathbf{X}} = \frac{\partial \mathbf{u}}{\partial \mathbf{x}}\frac{\partial \mathbf{x}}{\partial \mathbf{X}} = \nabla \mathbf{u} \cdot \mathbb{F}$$

- Rate of strain:

$$\dot{\mathbb{d}} = (\nabla \mathbf{u} + (\nabla \mathbf{u})^T)$$

- Extensional and shear flows:

$$\nabla \mathbf{u} = \begin{pmatrix} \dot{\epsilon}_1 & 0 & 0 \\ 0 & \dot{\epsilon}_2 & 0 \\ 0 & 0 & \dot{\epsilon}_3 \end{pmatrix}, \quad \nabla \mathbf{u} = \begin{pmatrix} 0 & 0 & 0 \\ \dot{\gamma} & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \quad \omega = (\nabla \mathbf{u} - (\nabla \mathbf{u})^T)$$

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- Navier-Stokes equations:

- Rate of strain:

$$\dot{\gamma} = (\nabla \mathbf{u} + (\nabla \mathbf{u})^T)$$

- Vorticity tensor:

$$\omega = (\nabla \mathbf{u} - (\nabla \mathbf{u})^T)$$

$$\rho \left(\frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} \right) = \nabla \cdot \sigma$$

$$\sigma = -p\mathbb{I} + \mu \dot{\gamma}, \quad \nabla \cdot \mathbf{u} = 0$$

or that

$$\rho \left(\frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} \right) = -\nabla p + \mu \Delta \mathbf{u}$$

Immersed Boundary Methods

- Consider a thin, massless boundary immersed in the fluid.
- Track the interface in Lagrangian coordinates:
 - Velocity:

$$\frac{\partial \chi(\mathbf{X}, t)}{\partial t} = \int_{\Omega} \mathbf{u}(\mathbf{x}, t) \delta(\mathbf{x} - \chi(\mathbf{X}, t)) d\mathbf{x}$$

- Elastic energy:
 $E[\chi] \rightarrow$ Depends on deformation!

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- Forces are given by derivative of energy

$$\delta E = \int -\mathbf{F} \delta \chi d\mathbf{X}$$

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- Elastic energy:
- $E[\chi] \rightarrow$ Depends on deformation!
- Forces are given by derivative of energy

$$\delta E = \int -\mathbf{F} \delta \chi d\mathbf{X}$$

- Ex: Let q parameterize $\chi(q, t)$. Suppose

$$E = \int \frac{k}{2} \left(\left| \frac{\partial \chi}{\partial q} \right| - 1 \right)^2 dq,$$

Energy is minimized when tangent vector is magnitude 1

Immersed Boundary Methods

- Forces are given by derivative of energy and q parameterizes $\chi(q, t)$,

$$\delta E = \int -\mathbf{F} \delta \chi dq, \quad E = \int \frac{k}{2} \left(\left| \frac{\partial \chi}{\partial q} \right| - 1 \right)^2 dq$$

- Then

$$\begin{aligned}\delta E &= \int \delta \left[\left(\left| \frac{\partial \chi}{\partial q} \right| - 1 \right)^2 \right] dq \\ &= \int k \left(\left| \frac{\partial \chi}{\partial q} \right| - 1 \right) \frac{\partial \chi / \partial q}{|\partial \chi / \partial q|} \frac{\partial}{\partial q} \delta \chi dq \\ &= \int -\frac{\partial}{\partial q} \left(k \left(\left| \frac{\partial \chi}{\partial q} \right| - 1 \right) \frac{\partial \chi / \partial q}{|\partial \chi / \partial q|} \right) \delta \chi dq\end{aligned}$$

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- This gives us that

$$F = \frac{\partial}{\partial q} \left(k \left(\left| \frac{\partial \chi}{\partial q} \right| - 1 \right) \frac{\partial \chi / \partial q}{|\partial \chi / \partial q|} \right)$$

Immersed Boundary Methods

- Consider a *thin massless interface*.
 - Structure moves according to local velocity

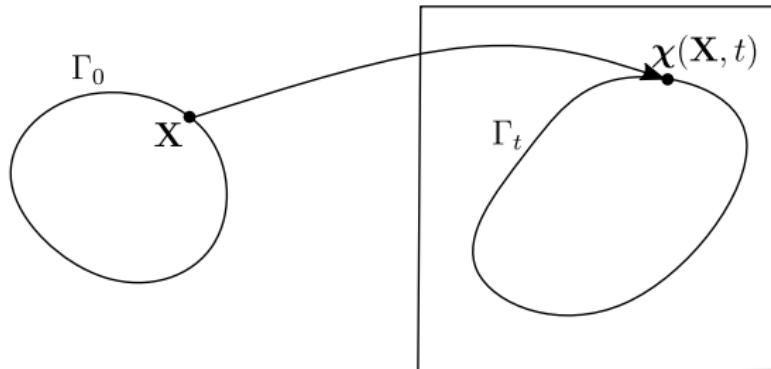
$$\frac{\partial \chi}{\partial t} = \int_{\Omega} \mathbf{u}(\mathbf{x}, t) \delta(\mathbf{x} - \chi(\mathbf{X}, t)) d\mathbf{x}$$

- Lagrangian force density is

$$\mathbf{F}(\mathbf{X}, t) = \frac{\delta E}{\delta \chi}$$

- Eulerian force density is

$$\mathbf{f}(\mathbf{x}, t) = \int_{\Gamma} \mathbf{F}(\mathbf{X}, t) \delta(\mathbf{x} - \chi(\mathbf{X}, t)) d\mathbf{X}$$



Immersed Boundary Methods

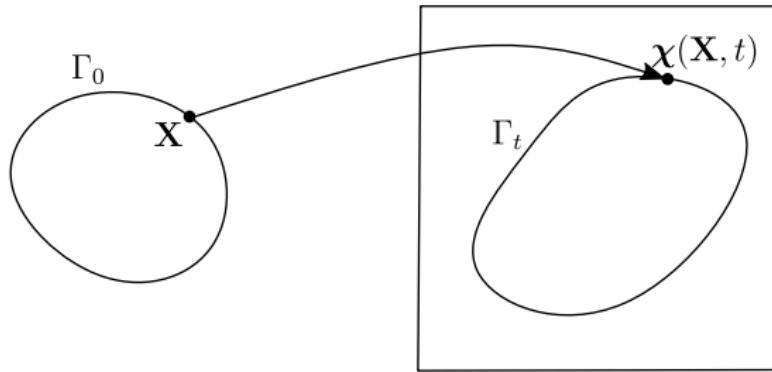
- The structure is *immersed* in a fluid

$$\frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} = \nabla \cdot \boldsymbol{\sigma} + \mathbf{f}$$

$$\nabla \cdot \mathbf{u} = 0$$

$$\frac{\partial \boldsymbol{\chi}}{\partial t} = \int_{\Omega} \mathbf{u}(\mathbf{x}, t) \delta(\mathbf{x} - \boldsymbol{\chi}(\mathbf{X}, t)) d\mathbf{x}$$

$$\mathbf{f}(\mathbf{x}, t) = \int_{\Gamma} \mathbf{F}(\mathbf{X}, t) \delta(\mathbf{x} - \boldsymbol{\chi}(\mathbf{X}, t)) d\mathbf{X}$$



Immersed Boundary Methods

- IB equations:

$$\frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} = \nabla \cdot \boldsymbol{\sigma} + \mathbf{f}$$

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- Solution strategy:

- *Explicit structure, implicit fluid*
- Move structure by interpolating velocity
- Compute forces from structure deformation
- Spread forces to Eulerian grid
- Solve Navier-Stokes equations

Immersed Boundary Methods

- IB equations:

$$\frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} = \nabla \cdot \boldsymbol{\sigma} + \mathbf{f}$$

$$\nabla \cdot \mathbf{u} = 0$$

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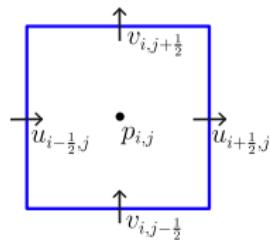
$$\mathbf{f}(\mathbf{x}, t) = \int_{\Gamma} \mathbf{F}(\mathbf{X}, t) \delta(\mathbf{x} - \chi(\mathbf{X}, t)) d\mathbf{X}$$

- Navier-Stokes solution
- Discretize operators with centered differences on MAC grid.
- Discretize using *forward and backward Euler*

$$\frac{\mathbf{u}^{n+1} - \mathbf{u}^n}{\Delta t} + \mathbf{u}^n \cdot \nabla_h \mathbf{u}^n = -\nabla_h p^{n+1} + \mu \Delta_h \mathbf{u}^{n+1} + \mathbf{f}^n$$

$$\nabla_h \cdot \mathbf{u}^{n+1} = 0$$

- Linear system to solve for \mathbf{u}^{n+1} and p^{n+1} .



Immersed Boundary Methods

- IB equations:

$$\frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} = \nabla \cdot \boldsymbol{\sigma} + \mathbf{f}$$

$$\nabla \cdot \mathbf{u} = 0$$

$$\frac{\partial \boldsymbol{\chi}}{\partial t} = \int_{\Omega} \mathbf{u}(\mathbf{x}, t) \delta(\mathbf{x} - \boldsymbol{\chi}(\mathbf{X}, t)) d\mathbf{x}$$

$$\mathbf{f}(\mathbf{x}, t) = \int_{\Gamma} \mathbf{F}(\mathbf{X}, t) \delta(\mathbf{x} - \boldsymbol{\chi}(\mathbf{X}, t)) d\mathbf{X}$$

- Lagrangian discretization:

- Structure is point cloud (or FE mesh): about 1 Lagrangian point per Eulerian grid cell.
- Assume $\mathbf{F} = k \frac{\partial^2 \boldsymbol{\chi}}{\partial \mathbf{X}^2}$: tension corresponding to zero rest length springs
- Forward Euler discretization

$$\boldsymbol{\chi}^{n+1} = \boldsymbol{\chi}^n + \Delta t \mathbf{u}^n(\boldsymbol{\chi}^n)$$

$$\mathbf{F}_{\ell}^n = k \frac{\boldsymbol{\chi}_{\ell+1}^n - 2\boldsymbol{\chi}_{\ell}^n + \boldsymbol{\chi}_{\ell-1}^n}{\Delta X^2}$$

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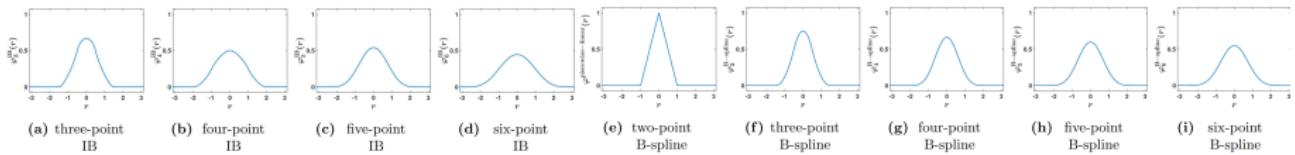
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- Interaction equations:

- Replace singular delta function with *regularized delta function*

$$\delta(\mathbf{x}) = \delta(x)\delta(y) \approx \delta_h(\mathbf{x}) = \delta_h(x)\delta_h(y)$$



Immersed Boundary Methods

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$$\frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} = \nabla \cdot \boldsymbol{\sigma} + \mathbf{f}$$

$$\nabla \cdot \mathbf{u} = 0$$

$$\frac{\partial \boldsymbol{\chi}}{\partial t} = \int_{\Omega} \mathbf{u}(\mathbf{x}, t) \delta(\mathbf{x} - \boldsymbol{\chi}(\mathbf{X}, t)) d\mathbf{x}$$

$$\mathbf{f}(\mathbf{x}, t) = \int_{\Gamma} \mathbf{F}(\mathbf{X}, t) \delta(\mathbf{x} - \boldsymbol{\chi}(\mathbf{X}, t)) d\mathbf{X}$$

- Interaction equations:

- Replace singular delta function with *regularized delta function*

$$\delta(\mathbf{x}) = \delta(x)\delta(y) \approx \delta_h(\mathbf{x}) = \delta_h(x)\delta_h(y)$$

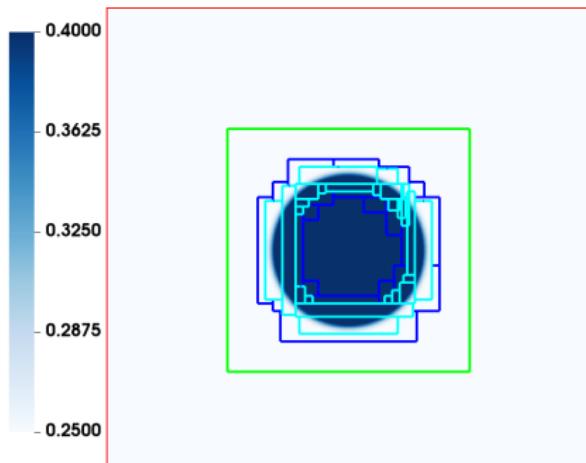
- Interpolation:

$$\mathbf{U}(\mathbf{X}_{\ell}) = \sum_{i,j} \mathbf{u}(\mathbf{x}_{i,j}) \delta_h(\mathbf{x}_{i,j} - \boldsymbol{\chi}(\mathbf{X}_{\ell})) \Delta x^2$$

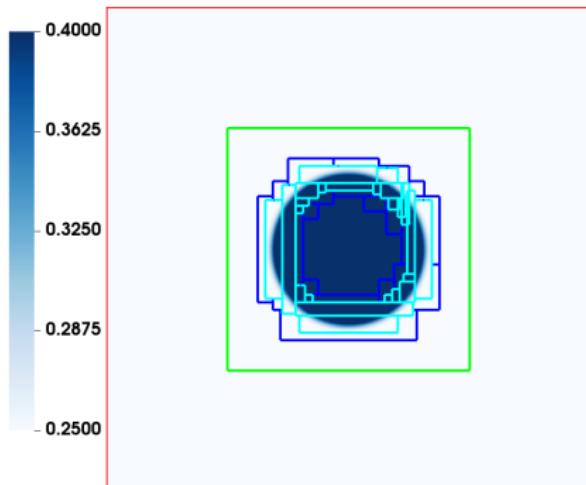
- Spreading:

$$\mathbf{f}(\mathbf{x}_{i,j}) = \sum_{\ell} \mathbf{F}(\mathbf{X}_{\ell}) \delta_h(\mathbf{x}_{i,j} - \boldsymbol{\chi}(\mathbf{X}_{\ell})) \Delta X$$

- Immersed Boundary Adaptive Mesh Refinement (IBAMR) is
 - MPI parallelized: scalable to hundreds of cores
 - Adaptive: can tag cells based on IB location, vorticity, etc.
 - Generalizable: Support for different fluid models, multiple structure types, FSI strategies, Lagrangian discretizations
 - Easy to install: `autoibamr` will build on most systems
 - Easy to use: YMMV, but developers are reachable
- `ibamr.github.io`



- IB Method requires:
 - Integrating fluid
 - Integrating structural
 - Coupling operators
- Key principles:
 - Eulerian patch hierarchy
 - Integrator classes
 - IB model, forces, and initial position
 - Input file
- First example: IB/explicit/ex1: stretched elastic membrane, v0.16.0
- Elastic springs with zero rest length between each Lagrangian point



- IB Method requires:
 - Integrating fluid
 - Integrating structural
 - Coupling operators
- The `PatchHierarchy<NDIM>` object maintains all Eulerian data.
- The `StandardTagAndInitialize<NDIM>` and `GriddingAlgorithm<NDIM>` objects manages AMR and regridding.

example.cpp

```
128     Pointer<CartesianGridGeometry<NDIM> > grid_geometry = new CartesianGridGeometry<NDIM>(
129         "CartesianGeometry", app_initializer->getComponentDatabase("CartesianGeometry"));
130     Pointer<PatchHierarchy<NDIM> > patch_hierarchy = new PatchHierarchy<NDIM>("PatchHierarchy", grid_geometry);
131     Pointer<StandardTagAndInitialize<NDIM> > error_detector =
132         new StandardTagAndInitialize<NDIM>("StandardTagAndInitialize",
133             time_integrator,
134             app_initializer->getComponentDatabase("StandardTagAndInitialize"));
135     Pointer<BergerRigoutsos<NDIM> > box_generator = new BergerRigoutsos<NDIM>();
136     Pointer<LoadBalancer<NDIM> > load_balancer =
137         new LoadBalancer<NDIM>("LoadBalancer", app_initializer->getComponentDatabase("LoadBalancer"));
138     Pointer<GriddingAlgorithm<NDIM> > gridding_algorithm =
139         new GriddingAlgorithm<NDIM>("GriddingAlgorithm",
140             app_initializer->getComponentDatabase("GriddingAlgorithm"),
141             error_detector,
142             box_generator,
143             load_balancer);
```

- IB Method requires:
 - Integrating fluid
 - Integrating structural
 - Coupling operators
- HierarchyIntegrator objects can integrate specific equations
- INSStaggeredHierarchyIntegrator and IBExplicitHierarchyIntegrator are the most important for IB

example.cpp

```
102     Pointer<INSHierarchyIntegrator> navier_stokes_integrator;
103     const string solver_type =
104         app_initializer->getComponentDatabase("Main")->getStringWithDefault("solver_type", "STAGGERED");
105     if (solver_type == "STAGGERED")
106     {
107         navier_stokes_integrator = new INSStaggeredHierarchyIntegrator(
108             "INSStaggeredHierarchyIntegrator",
109             app_initializer->getComponentDatabase("INSStaggeredHierarchyIntegrator"));
110     }
111     else if (solver_type == "COLLOCATED")
112     {
113         navier_stokes_integrator = new INSCollocatedHierarchyIntegrator(
114             "INSCollocatedHierarchyIntegrator",
115             app_initializer->getComponentDatabase("INSCollocatedHierarchyIntegrator"));
116     }
117     else
118     {
119         TBOX_ERROR("Unsupported solver type: " << solver_type << "\n"
120                     << "Valid options are: COLLOCATED, STAGGERED");
121     }
122     Pointer<IBMethod> ib_method_ops = new IBMethod("IBMethod", app_initializer->getComponentDatabase("IBMethod"));
123     Pointer<IBHierarchyIntegrator> time_integrator =
124         new IBExplicitHierarchyIntegrator("IBHierarchyIntegrator",
125             app_initializer->getComponentDatabase("IBHierarchyIntegrator"),
126             ib_method_ops,
127             navier_stokes_integrator);
```

- IB Method requires:
 - Integrating fluid
 - Integrating structural
 - Coupling operators
 - Each IB model has a different class, e.g. IBMethod, IBFEMethod, etc.
 - Initialize and setup force generator
- Key principles:
 - Eulerian patch hierarchy
 - Integrator classes
 - IB model, forces, and initial position
 - Input file

example.cpp

```
122     Pointer<IBMethod> ib_method_ops = new IBMethod("IBMethod", app_initializer->getComponentDatabase("IBMethod"));
123     Pointer<IBHierarchyIntegrator> time_integrator =
124         new IBExplicitHierarchyIntegrator("IBHierarchyIntegrator",
125                                         app_initializer->getComponentDatabase("IBHierarchyIntegrator"),
126                                         ib_method_ops,
127                                         navier_stokes_integrator);
128
129     // Configure the IB solver.
130     Pointer<IBStandardInitializer> ib_initializer = new IBStandardInitializer(
131         "IBStandardInitializer", app_initializer->getComponentDatabase("IBStandardInitializer"));
132     ib_method_ops->registerInitStrategy(ib_initializer);
133     Pointer<IBStandardForceGen> ib_force_fcn = new IBStandardForceGen();
134     ib_method_ops->registerIBLagrangianForceFunction(ib_force_fcn);
```

- IB Method requires:
 - Integrating fluid
 - Integrating structural
 - Coupling operators
- `IBStandardForceGen` has support for many standard elastic structures

$$\text{Spring (.spring): } \mathbf{F}_i = \kappa \frac{|\mathbf{X}_i - \mathbf{X}_j| - R_0}{|\mathbf{X}_i - \mathbf{X}_j|} (\mathbf{X}_i - \mathbf{X}_j)$$

$$\mathbf{F}_j = -\kappa \frac{|\mathbf{X}_i - \mathbf{X}_j| - R_0}{|\mathbf{X}_i - \mathbf{X}_j|} (\mathbf{X}_i - \mathbf{X}_j)$$

$$\text{Beams (.beam): } \mathbf{F} = K(\mathbf{X}_j + \mathbf{X}_k - 2\mathbf{X}_i) - \gamma$$

$$\mathbf{F}_i = 2\mathbf{F}, \quad \mathbf{F}_j = -\mathbf{F}, \quad \mathbf{F}_k = -\mathbf{F}$$

$$\text{Target (.target): } \mathbf{F}_i = \kappa(\mathbf{X}_0 - \mathbf{X}_i) - E\mathbf{U}_i$$

- Note: Scaling for ΔX is not considered here. Discretization for spreading depends on dimension of structure (1/2/3D?)
- Final factor for ΔX should be provided in coefficients.

- IB Method requires:
 - Integrating fluid
 - Integrating structural
 - Coupling operators
 - Input file is parsed and provides runtime setup
 - Set physical parameters (viscosity, density)
- Key principles:
 - Eulerian patch hierarchy
 - Integrator classes
 - IB model, forces, and initial position
 - Input file

input2d

```
1 // constants
2 PI = 3.14159265358979
3
4 // physical parameters
5 L   = 1.0
6 MU  = 1.0e-2
7 RHO = 1.0
8 K   = 1.0
9
10 // grid spacing parameters
11 MAX_LEVELS = 1           // maximum number of levels in locally refined grid
12 REF_RATIO  = 4           // refinement ratio between levels
13 N = 64                  // actual number of grid cells on coarsest grid level
14 NFINEST = (REF_RATIO^(MAX_LEVELS - 1))*N // effective number of grid cells on finest grid level
15 DX_FINEST = L/NFINEST
16
17 // solver parameters
18 DELTA_FUNCTION      = "IB_4"
19 SOLVER_TYPE          = "STAGGERED"        // the fluid solver to use (STAGGERED or COLLOCATED)
20 START_TIME           = 0.0e0              // initial simulation time
21 END_TIME             = (3.0^log10(K))*0.55/K // final simulation time
22 GROW_DT              = 2.0e0              // growth factor for timesteps
23 NUM_CYCLES           = 1                  // number of cycles of fixed-point iteration
24 CONVECTIVE_TS_TYPE  = "ADAMS_BASHFORTH" // convective time stepping type
25 CONVECTIVE_OP_TYPE  = "PPM"               // convective differencing discretization type
26 CONVECTIVE_FORM     = "ADVECTIVE"         // how to compute the convective terms
27 NORMALIZE_PRESSURE  = TRUE                // whether to explicitly force the pressure to have mean zero
28 CFL_MAX              = 0.3                // maximum CFL number
29 DT                  = (1.0/K)*1.6e-2*DX_FINEST // maximum timestep size
30 ERROR_ON_DT_CHANGE = TRUE                // whether to emit an error message if the time step size changes
```

- IB Method requires:
 - Integrating fluid
 - Integrating structural
 - Coupling operators
- Each IB model has a different class, e.g. IBMethod, IBFEMethod, etc.
- Input file specifies structure name and level placement.

input2d

```
96 IBStandardInitializer {
97     max_levels      = MAX_LEVELS
98     structure_names = "curve2d_64"
99
100    beta  = 0.35
101    alpha = 0.25^2/beta
102
103    A = PI*alpha*beta // area of ellipse
104    R = sqrt(A/PI)    // radius of disc with equivalent area as the ellipse
105    perim = 2*PI*R    // perimeter of the equivalent disc
106
107    dx = L/NFINEST
108    dx_64 = L/64
109    num_node_circum = (dx_64/dx)*ceil(perim/(dx_64/3)/4)*4
110    ds = 2.0*PI*R/num_node_circum
111
112    curve2d_64 {
113        level_number = MAX_LEVELS - 1
114        uniform_spring_stiffness = K/ds
115    }
116 }
```

- IB Method requires:
 - Integrating fluid
 - Integrating structural
 - Coupling operators
- Each IB model has a different class, e.g. `IBMethod`, `IBFEMethod`, etc.
- IB structures can be setup as text files. Details on format can be found ibamr.github.io/docs: search for `IBStandardInitializer`

curve2d_64.vertex

```

304
6.7857142857142860e-01 5.0000000000000000e-01
6.7853328871213048e-01 5.0723341542964395e-01
6.7841888542630380e-01 5.1446374098708458e-01
6.7822826758319077e-01 5.2168788812000810e-01
6.7796151660833393e-01 5.2890277091531634e-01
6.7761874644879327e-01 5.3610530741732487e-01
6.7720010352447235e-01 5.4329242094427166e-01
6.7670576666557192e-01 5.5046104140257135e-01
6.7613594703620039e-01 5.5760810659825688e-01
6.7549088804417134e-01 5.6473056354504547e-01
6.7477086523702756e-01 5.7182536976847198e-01
6.7397618618433708e-01 5.7888949460553218e-01
6.7310719034630906e-01 5.85891992049927966e-01
6.7216424892878812e-01 5.9291364428782534e-01
6.7114776472468796e-01 5.9986767848718681e-01
6.7005817194193118e-01 6.0677905256744202e-01
6.6889593601797048e-01 6.1364481422163919e-01
6.6766155342096956e-01 6.2046203062692351e-01
6.6635555143772840e-01 6.2722778969734039e-01

```

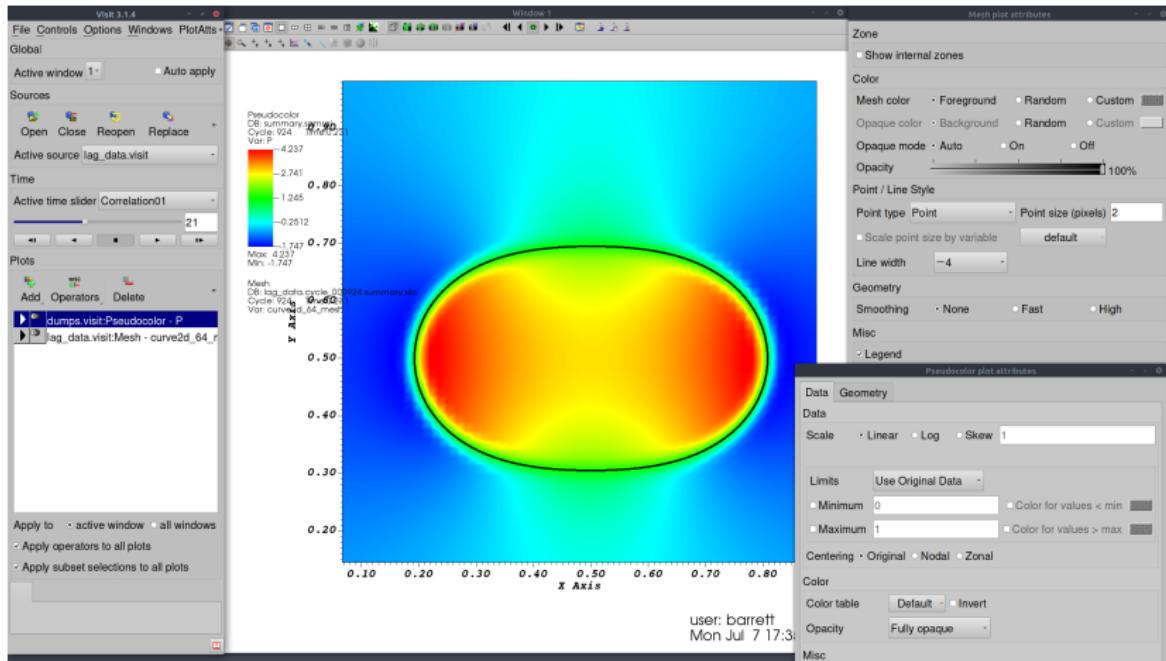
curve2d_64.spring

```

304
0    1 1.9353241079974475e+02 0.0000000000000000e+00
1    2 1.9353241079974475e+02 0.0000000000000000e+00
2    3 1.9353241079974475e+02 0.0000000000000000e+00
3    4 1.9353241079974475e+02 0.0000000000000000e+00
4    5 1.9353241079974475e+02 0.0000000000000000e+00
5    6 1.9353241079974475e+02 0.0000000000000000e+00
6    7 1.9353241079974475e+02 0.0000000000000000e+00
7    8 1.9353241079974475e+02 0.0000000000000000e+00
8    9 1.9353241079974475e+02 0.0000000000000000e+00
9    10 1.9353241079974475e+02 0.0000000000000000e+00
10   11 1.9353241079974475e+02 0.0000000000000000e+00
11   12 1.9353241079974475e+02 0.0000000000000000e+00
12   13 1.9353241079974475e+02 0.0000000000000000e+00
13   14 1.9353241079974475e+02 0.0000000000000000e+00
14   15 1.9353241079974475e+02 0.0000000000000000e+00
15   16 1.9353241079974475e+02 0.0000000000000000e+00
16   17 1.9353241079974475e+02 0.0000000000000000e+00
17   18 1.9353241079974475e+02 0.0000000000000000e+00
18   19 1.9353241079974475e+02 0.0000000000000000e+00

```

- Use VisIt or Paraview to visualize data
- `dumps.visit` contains Eulerian data, `lag_data.visit` contains Lagrangian data



- To use AMR, increase MAX_LEVELS.
- GRADIENT_DETECTOR will refine based on IB location and vorticity values. Add REFINE_BOXES to specify portion of domain, see navier_stokes/ex0. Change MAX_LEVELS=2.
- Note: Make sure structure is refined as well: set structure to curve2d_256

```
10 // grid spacing parameters
11 MAX_LEVELS = 1                                // maximum number of levels in locally refined grid
12 REF_RATIO  = 4                                // refinement ratio between levels
13 N = 64                                         // actual    number of grid cells on coarsest grid level
14 NFINEST = (REF_RATIO^(MAX_LEVELS - 1))*N      // effective number of grid cells on finest    grid level
15 DX_FINEST = L/NFINEST

198 GriddingAlgorithm {
199     max_levels = MAX_LEVELS
200     ratio_to_coarser {
201         level_1 = REF_RATIO,REF_RATIO
202         level_2 = REF_RATIO,REF_RATIO
203         level_3 = REF_RATIO,REF_RATIO
204         level_4 = REF_RATIO,REF_RATIO
205         level_5 = REF_RATIO,REF_RATIO
206     }
207     largest_patch_size {
208         level_0 = 512,512 // all finer levels will use same values as level_0
209     }
210     smallest_patch_size {
211         level_0 = 8, 8 // all finer levels will use same values as level_0
212     }
213     efficiency_tolerance = 0.85e0 // min % of tag cells in new patch level
214     combine_efficiency   = 0.85e0 // chop box if sum of volumes of smaller boxes < efficiency * vol of large box
215 }
216
217 StandardTagAndInitialize {
218     tagging_method = "GRADIENT_DETECTOR"
219 }
```

Choice of IB Kernel

- Example:

IB/explicit/ex0:

$$\mathbf{u}(\mathbf{x}, 0) = 0,$$

$$\boldsymbol{\chi}(\theta, 0) = (X_0, Y_0) + R(\cos \theta, \sin \theta),$$

$$\mathbf{F}(\theta, 0) = \kappa \frac{\partial^2 \boldsymbol{\chi}}{\partial \theta^2}$$

$$p(\mathbf{x}, 0) = \kappa H(\|\mathbf{x} - (X_0, Y_0)\|) + C$$

- Same as ex1, but exact initial conditions.
- Note: Despite exact initial conditions, spurious flows around structure

Choice of IB Kernel

- One problem: Discrete interpolated velocities are not divergence free.

- Example:

IB/explicit/ex0:

$$\mathbf{u}(\mathbf{x}, 0) = 0,$$

$$\chi(\theta, 0) = (X_0, Y_0) + R(\cos \theta, \sin \theta),$$

$$\mathbf{F}(\theta, 0) = \kappa \frac{\partial^2 \chi}{\partial \theta^2}$$

$$p(\mathbf{x}, 0) = \kappa H(\|\mathbf{x} - (X_0, Y_0)\|) + C$$

- Same as ex1, but exact initial conditions.
- Note: Despite exact initial conditions, spurious flows around structure

$$\nabla_h \cdot \mathbf{u} = 0 \iff$$

$$\nabla_h \cdot \sum_{i,j} \mathbf{u}_{i,j} \delta_h(\mathbf{x}_{i,j} - \chi) h^2 = 0$$

Choice of IB Kernel

- Example:

IB/explicit/ex0:

$$\mathbf{u}(\mathbf{x}, 0) = 0,$$

$$\chi(\theta, 0) = (X_0, Y_0) + R(\cos \theta, \sin \theta),$$

$$\mathbf{F}(\theta, 0) = \kappa \frac{\partial^2 \chi}{\partial \theta^2}$$

$$p(\mathbf{x}, 0) = \kappa H(\|\mathbf{x} - (X_0, Y_0)\|) + C$$

- Same as ex1, but exact initial conditions.
- Note: Despite exact initial conditions, spurious flows around structure

- One problem: Discrete interpolated velocities are not divergence free.

$$\nabla_h \cdot \mathbf{u} = 0 \iff$$

$$\nabla_h \cdot \sum_{i,j} \mathbf{u}_{i,j} \delta_h(\mathbf{x}_{i,j} - \chi) h^2 = 0$$

- Another problem: \mathbf{f} corresponds to a gradient (pressure)

$$\mathbf{f} = \int \mathbf{F}(\theta) \delta(\mathbf{x} - \chi) d\theta = \nabla \phi$$

but

$$\int \mathbf{F}(\theta) \delta_h(\mathbf{x} - \chi) d\theta \neq \nabla_h \phi$$

Choice of IB Kernel

- Example:

IB/explicit/ex0:

$$\mathbf{u}(\mathbf{x}, 0) = 0,$$

$$\chi(\theta, 0) = (X_0, Y_0) + R(\cos \theta, \sin \theta),$$

$$\mathbf{F}(\theta, 0) = \kappa \frac{\partial^2 \chi}{\partial \theta^2}$$

$$p(\mathbf{x}, 0) = \kappa H(\|\mathbf{x} - (X_0, Y_0)\|) + C$$

- Same as ex1, but exact initial conditions.
- Note: Despite exact initial conditions, spurious flows around structure

- One problem: Discrete interpolated velocities are not divergence free.

$$\nabla_h \cdot \mathbf{u} = 0 \Rightarrow$$

$$\nabla_h \cdot \sum_{i,j} \mathbf{u}_{i,j} \delta_h(\mathbf{x}_{i,j} - \chi) h^2 = 0$$

- Another problem: \mathbf{f} corresponds to a gradient (pressure)

$$\mathbf{f} = \int \mathbf{F}(\theta) \delta(\mathbf{x} - \chi) d\theta = \nabla \phi$$

but

$$\int \mathbf{F}(\theta) \delta_h(\mathbf{x} - \chi) d\theta \neq \nabla_h \phi$$

- Choice of delta function can dramatically affect results

Choice of IB Kernel

- Example:

IB/explicit/ex0:

$$\mathbf{u}(\mathbf{x}, 0) = 0,$$

$$\chi(\theta, 0) = (X_0, Y_0) + R(\cos \theta, \sin \theta),$$

$$\mathbf{F}(\theta, 0) = \kappa \frac{\partial^2 \chi}{\partial \theta^2}$$

$$p(\mathbf{x}, 0) = \kappa H(\|\mathbf{x} - (X_0, Y_0)\|) + C$$

- Same as ex1, but exact initial conditions.
- Note: Despite exact initial conditions, spurious flows around structure

- One problem: Discrete interpolated velocities are not divergence free.

$$\nabla_h \cdot \mathbf{u} = 0 \iff$$

$$\nabla_h \cdot \sum_{i,j} \mathbf{u}_{i,j} \delta_h(\mathbf{x}_{i,j} - \chi) h^2 = 0$$

- Another problem: \mathbf{f} corresponds to a gradient (pressure)

$$\mathbf{f} = \int \mathbf{F}(\theta) \delta(\mathbf{x} - \chi) d\theta = \nabla \phi$$

but

$$\int \mathbf{F}(\theta) \delta_h(\mathbf{x} - \chi) d\theta \neq \nabla_h \phi$$

- Change IB_4 to
COMPOSITE_BSPLINE_54

Slender Body Models

- Track the centerline of the rod, denoted by χ .
- Introduce *director vectors* that account for twist of body.
- Use rod theories to describe both force and torque on thin bodies.

$$\rho \frac{D\mathbf{u}}{Dt} = \nabla \cdot \boldsymbol{\sigma} + \mathbf{f}(\mathbf{x}, t) + \frac{1}{2} \nabla \times \mathbf{n}(\mathbf{x}, t)$$

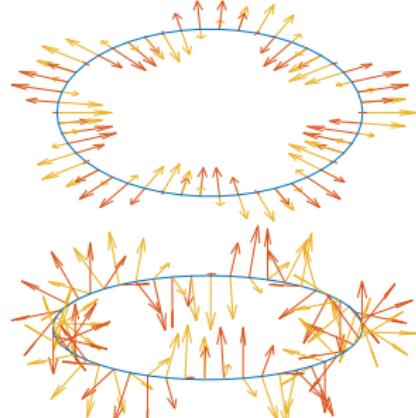
$$\nabla \cdot \mathbf{u}(\mathbf{x}, t) = 0$$

$$\mathbf{f}(\mathbf{x}, t) = \int_{\Omega} \mathbf{F}(s, t) \phi(\mathbf{x} - \chi(s, t)) ds$$

$$\mathbf{n}(\mathbf{x}, t) = \int_{\Omega} \mathbf{N}(s, t) \phi(\mathbf{x} - \chi(s, t)) ds$$

$$\frac{\partial \chi}{\partial t}(s, t) = \int_U \mathbf{u}(\mathbf{x}, t) \phi(\mathbf{x} - \chi(s, t)) d\mathbf{x}$$

$$\frac{\partial \mathbf{D}^i}{\partial t}(s, t) = \left(\frac{1}{2} \int_U \nabla \times \mathbf{u}(\mathbf{x}, t) \phi(\mathbf{x} - \chi(s, t)) d\mathbf{x} \right) \times \mathbf{D}^i(s, t)$$



Slender Body Models

- Track the centerline of the rod, denoted by χ .
- Introduce *director vectors* that account for twist of body.
- Use rod theories to describe both force and torque on thin bodies.

$\mathbf{F}(s, t)$ and $\mathbf{N}(s, t)$ come from a energy formulation:

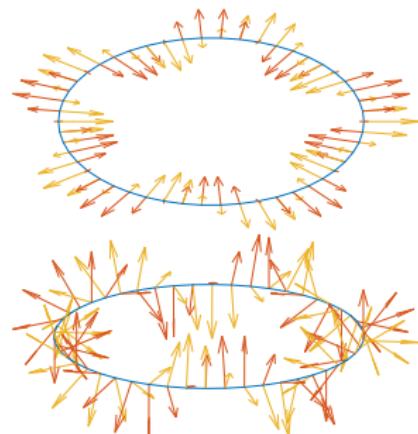
$$E_{\text{twist}} = \frac{1}{2} \int_0^L a_3 (\Omega_3 - \tau_1)^2 ds$$

$$E_{\text{bend}} = \frac{1}{2} \int_0^L \left(a_1 (\Omega_1 - \kappa_1)^2 + a_2 (\Omega_2 - \kappa_2)^2 \right) ds$$

$$E_{\text{shear}} = \frac{1}{2} \int_0^L \left(b_1 \left(\frac{\partial \chi}{\partial s} \cdot \mathbf{D}^1 \right)^2 + b_2 \left(\frac{\partial \chi}{\partial s} \cdot \mathbf{D}^2 \right)^2 \right) ds$$

$$E_{\text{stretch}} = \frac{1}{2} \int_0^L b_3 \left(\frac{\partial \chi}{\partial s} \cdot \mathbf{D}^3 - 1 \right)^2 ds$$

$$\text{with } \Omega_1 = \frac{\partial \mathbf{D}^2}{\partial s} \cdot \mathbf{D}^3, \Omega_2 = \frac{\partial \mathbf{D}^3}{\partial s} \cdot \mathbf{D}^1, \Omega_3 = \frac{\partial \mathbf{D}^1}{\partial s} \cdot \mathbf{D}^2.$$



Slender Body Models

- Example: IB/explicit/ex4: twisted elastic ring
- Register a GeneralizedIBMethod object with the integrator.
- Physical parameters specified in input files.

```

161     Pointer<GeneralizedIBMethod> ib_method_ops = new GeneralizedIBMethod(
162         "GeneralizedIBMethod", app_initializer->getComponentDatabase("GeneralizedIBMethod"));
163     Pointer<IBHierarchyIntegrator> time_integrator =
164         new IBExplicitHierarchyIntegrator("IBHierarchyIntegrator",
165             app_initializer->getComponentDatabase("IBHierarchyIntegrator"),
166             ib_method_ops,
167             navier_stokes_integrator);
168
169     // Configure the IB solver.
170     Pointer<IBStandardInitializer> ib_initializer = new IBStandardInitializer(
171         "IBStandardInitializer", app_initializer->getComponentDatabase("IBStandardInitializer"));
172     ib_method_ops->registerLInitStrategy(ib_initializer);
173     Pointer<IBKirchhoffRodForceGen> ib_force_and_torque_fcn = new IBKirchhoffRodForceGen();
174     ib_method_ops->registerIBKirchhoffRodForceGen(ib_force_and_torque_fcn);

```

Slender Body Models

- Example: IB/explicit/ex4: twisted elastic ring
- Register a GeneralizedIBMethod object with the integrator.
- Physical parameters specified in input files.

```
64 for r = 0:nr-1
65     theta = 2*pi*r/nr;
66
67     R = [cos(theta) , sin(theta) , 0];
68     Theta = [-sin(theta), cos(theta) , 0];
69     Z = [0 , 0 , 1];
70
71     X = r1*R;
72     vertices(r+1,:) = X;
73
74     fprintf(vertex_fid, '%1.16e %1.16e %1.16e\n', X(1), X(2), X(3));
75
76     r_curr = r;
77     r_next = mod(r+1,nr);
78
79     fprintf(rod_fid, ['%6d %6d %1.16e %1.16e %1.16e %1.16e %1.16e %1.16e ' ...
80                     '%1.16e %1.16e %1.16e %1.16e\n'], r_curr, r_next, ds, ...
81                     a1, a2, a3, b1, b2, b3, kappa1, kappa2, tau);
82
83     D3 = cos(beta)*Theta + sin(beta)*Z;
84     E = -sin(beta)*Theta + cos(beta)*Z;
85     D1 = cos(p*theta + epsilon*sin(theta))*E + sin(p*theta + epsilon*sin(theta))*R;
86     D2 = -sin(p*theta + epsilon*sin(theta))*E + cos(p*theta + epsilon*sin(theta))*R;
87
88     D1_vals(r+1,:) = D1;
89     D2_vals(r+1,:) = D2;
90     D3_vals(r+1,:) = D3;
91
92     fprintf(director_fid, '%1.16e %1.16e %1.16e\n', D1(1), D1(2), D1(3));
93     fprintf(director_fid, '%1.16e %1.16e %1.16e\n', D2(1), D2(2), D2(3));
94     fprintf(director_fid, '%1.16e %1.16e %1.16e\n', D3(1), D3(2), D3(3));
95 end %for
```

Viscoelastic Fluid Models

- Viscoelastic fluids exhibit both *elastic* and *viscous* responses to forces.

Viscoelastic Fluid Models

- Viscoelastic fluids exhibit both *elastic* and *viscous* responses to forces.

Springs:

$$\sigma = G\gamma$$

Dashpot:

$$\sigma = \mu\dot{\gamma}$$

Maxwell Element:

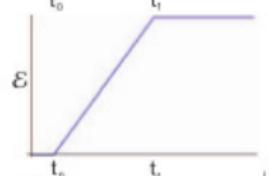
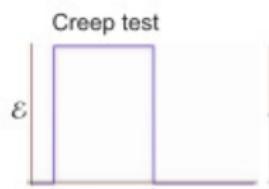
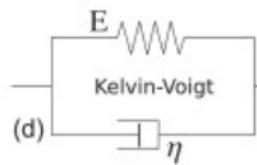
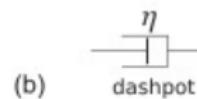
$$\dot{\sigma} = \frac{\mu}{\lambda}\dot{\gamma} - \frac{1}{\lambda}\sigma$$

$$\lambda = \frac{\mu}{G}$$

Kelvin-Voigt:

$$\sigma = G\gamma + \mu\dot{\gamma}$$

Mechanical Element



Viscoelastic Fluid Models

- Maxwell model:

$$\lambda \overset{\nabla}{\tau}_p = \eta \dot{\mathbb{D}} - \tau_p$$

- Oldroyd type models: let $\sigma = -p\mathbb{I} + \mu_s \dot{\mathbb{D}} + \tau_p$
 - Oldroyd-B model:

$$\tau_p + \lambda \overset{\nabla}{\tau}_p = \mu \dot{\mathbb{D}}$$

- Upper-convected derivative:

$$\overset{\nabla}{\tau} = \lambda \left(\frac{\partial \tau}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} - \nabla \mathbf{u} \cdot \tau - \tau \cdot \nabla \mathbf{u}^\top \right)$$

Viscoelastic Fluid Models

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- Giesekus model:

$$\tau_p + \lambda \overset{\nabla}{\tau}_p + \alpha \frac{\lambda}{\mu_p} \tau_p \cdot \tau_p = \mu \dot{\mathbb{D}}$$

- Here, $\tau_p \cdot \tau_p$ is an *anisotropic drag term*

Models of Viscoelastic Fluids

- Complete Model:

$$\rho \left(\frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} \right) = \nabla \cdot \boldsymbol{\sigma} + \mathbf{f}$$

$$\nabla \cdot \mathbf{u} = 0$$

$$\boldsymbol{\sigma} = -p\mathbb{I} + \mu_s \dot{\mathbf{d}} + \tau$$

$$\lambda^{\nabla} = \mu_p \dot{\mathbf{d}} - \tau$$

- Relevant dimensionless numbers:

$$\text{Re} = \frac{\rho UL}{\mu}, \quad \text{Wi} = \dot{\gamma}\lambda, \quad \text{De} = \frac{\lambda}{t_p}$$

- Example: examples/complex_fluids/ex2, flow past a confined cylinder.
- Note: set OUTPUT_STRAIN = FALSE.

Complex Fluids in IB Methods

- Example: examples/complex_fluids/ex2
- Advect a stress tensor, apply an extra force to momentum

```

243     Pointer<INSHierarchyIntegrator> navier_stokes_integrator;
244     const string solver_type = app_initializer->getComponentDatabase("Main")->getString("solver_type");
245     if (solver_type == "STAGGERED")
246     {
247         navier_stokes_integrator = new INSStaggeredHierarchyIntegrator(
248             "INSStaggeredHierarchyIntegrator",
249             app_initializer->getComponentDatabase("INSStaggeredHierarchyIntegrator"));
250     }
251     else if (solver_type == "COLLOCATED")
252     {
253         navier_stokes_integrator = new INSCollocatedHierarchyIntegrator(
254             "INSCollocatedHierarchyIntegrator",
255             app_initializer->getComponentDatabase("INSCollocatedHierarchyIntegrator"));
256     }
257     else
258     {
259         TBOX_ERROR("Unsupported solver type: " << solver_type << "\n"
260                     << "Valid options are: COLLOCATED, STAGGERED");
261     }
262
263     // Create the advection diffusion integrator for the extra stress.
264     Pointer<AdvDiffSemiImplicitHierarchyIntegrator> adv_diff_integrator;
265     adv_diff_integrator = new AdvDiffSemiImplicitHierarchyIntegrator(
266         "AdvDiffSemiImplicitHierarchyIntegrator",
267         app_initializer->getComponentDatabase("AdvDiffSemiImplicitHierarchyIntegrator"));
268     navier_stokes_integrator->registerAdvDiffHierarchyIntegrator(adv_diff_integrator);
269
270     // Generate the extra stress component and set up necessary components. The constructor registers the extra
271     // stress with the advection diffusion integrator.
272     Pointer<CFINSForcing> polymericStressForcing;
273     double viscosity = 0.0, relaxation_time = 0.0;
274     if (input_db->keyExists("ComplexFluid"))
275     {
276         polymericStressForcing = new CFINSForcing("PolymericStressForcing",
277             app_initializer->getComponentDatabase("ComplexFluid"),
278             navier_stokes_integrator,
279             grid_geometry,
280             adv_diff_integrator,
281             visit_data_writer);
282         time_integrator->registerBodyForceFunction(polymericStressForcing);
283         viscosity = input_db->getDatabase("ComplexFluid")->getDouble("viscosity");
284         relaxation_time = input_db->getDatabase("ComplexFluid")->getDouble("relaxation_time");
285     }
286 }
```

Complex Fluids in IB Methods

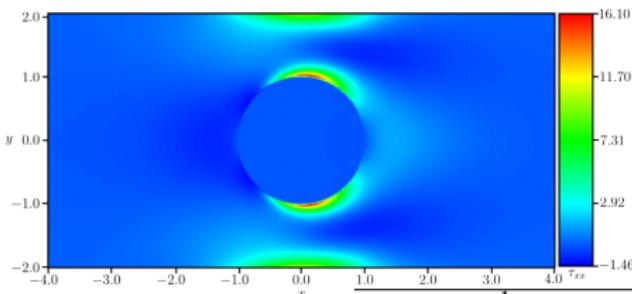
- Example: examples/complex_fluids/ex2
- Impose no motion by applying force $\mathbf{F} = \kappa(\boldsymbol{\chi}^0 - \boldsymbol{\chi}) - \eta \frac{\partial \boldsymbol{\chi}}{\partial t}$
- As $\kappa \rightarrow \infty$, we must have that $\boldsymbol{\chi} \rightarrow \boldsymbol{\chi}^0$.

```

64 void
65 tether_force_function(VectorValue<double>& F,
66                         const libMesh::VectorValue<double>& /*n*/,
67                         const libMesh::VectorValue<double>& /*N*/,
68                         const TensorValue<double>& /*FF*/,
69                         const libMesh::Point& X,
70                         const libMesh::Point& X,
71                         Elem* const /*elem*/,
72                         unsigned short int /*side*/,
73                         const vector<const Vector<double>*>& var_data,
74                         const vector<const Vector<VectorValue<double> >*>& /*grad_var_data*/,
75                         double /*time*/,
76                         void* /*ctx*/)
77 {
78     const std::vector<double>& U = *var_data[0];
79     for (unsigned int d = 0; d < NDIM; ++d)
80     {
81         F(d) = kappa_s * (X(d) - x(d)) - eta_s * U[d];
82     }
83     std::vector<double> d(NDIM);
84     d[0] = std::abs(x(0) - X(0));
85     d[1] = std::abs(x(1) - X(1));
86     // Quit the simulation if the structure has moved more than a quarter of the grid spacing.
87     if (ERROR_ON_MOVE && ((d[0] > 0.25 * dx) || (d[1] > 0.25 * dx)))
88     {
89         TBOX_ERROR("Structure has moved too much.\n");
90     }
91     // Configure the IBFE solver.
92     ib_method_ops->initializeFEEquationSystems();
93     std::vector<int> vars(NDIM);
94     for (unsigned int d = 0; d < NDIM; ++d) vars[d] = d;
95     vector<SystemData> sys_data(1, SystemData(IBFESurfaceMethod::VELOCITY_SYSTEM_NAME, vars));
96     IBFESurfaceMethod::LagSurfaceForceFcndata body_fcn_data(tether_force_function, sys_data);
97     ib_method_ops->registerLagSurfaceForceFunction(body_fcn_data);

```

Immersed Boundary Method



	L_1 rate	L_2 rate	L_∞ rate
\mathbf{u}	1.693	1.470	1.020
τ_{xx}	1.173	0.537	-0.093
τ_{xy}	1.341	0.632	0.130
τ_{yy}	1.254	0.872	0.017
p	1.275	1.204	-0.541

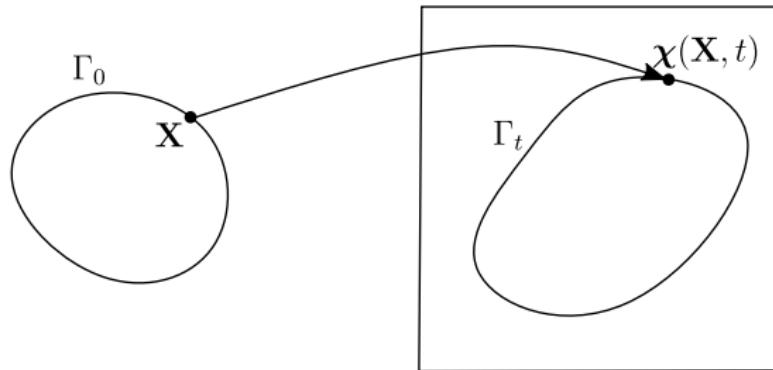
$M_{\text{fac}} = \frac{1}{2}$	BS3	IB3	PL	IB4	IB6
Coarse	6.15%	9.55%	12.92%	10.50%	11.16%
Medium	2.78%	4.11%	5.39%	4.73%	5.02%
Fine	1.39%	2.04%	2.71%	2.32%	2.38%
$M_{\text{fac}} = 1$					
Coarse	5.45%	6.20%	4.77%	9.51%	11.16%
Medium	2.61%	2.92%	2.54%	4.37%	5.02%
Fine	1.24%	1.42%	1.19%	2.07%	2.38%
$M_{\text{fac}} = 2$					
Coarse	4.57%	5.86%	1.57%	9.06%	11.16%
Medium	2.12%	2.66%	1.03%	4.16%	5.02%
Fine	1.01%	1.28%	0.46%	1.99%	2.38%

- Drag coefficient

$$C_d = \int_{\Gamma} \sigma \cdot \mathbf{n} \cdot \mathbf{e}_x ds$$

- IB stresses fail to converge pointwise!

Immersed Boundary Method

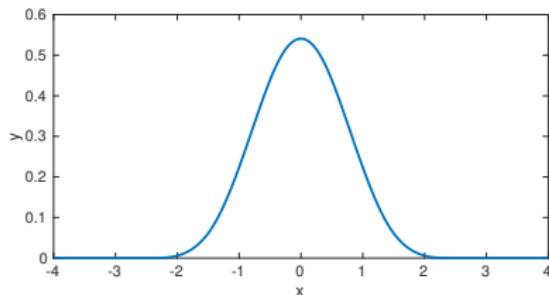


$$\rho \frac{D\mathbf{u}(\mathbf{x}, t)}{Dt} = \nabla \cdot \boldsymbol{\sigma}(\mathbf{x}, t) + \mathbf{f}(\mathbf{x}, t)$$

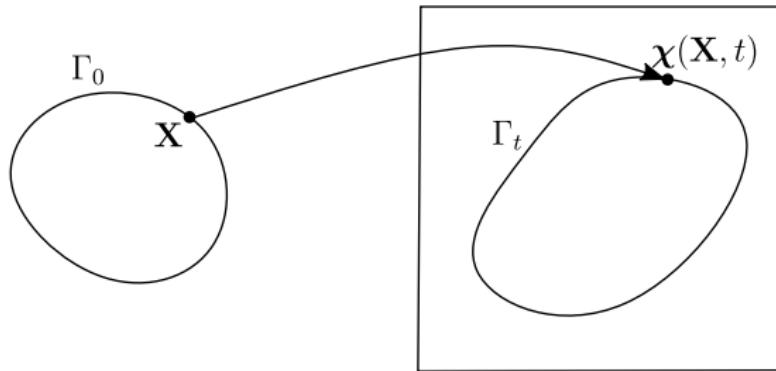
$$\nabla \cdot \mathbf{u}(\mathbf{x}, t) = 0$$

$$\mathbf{f}(\mathbf{x}, t) = \int_{\Gamma_0} \mathbf{F}(\mathbf{X}, t) \delta(\mathbf{x} - \chi(\mathbf{X}, t)) d\mathbf{X}$$

$$\frac{\partial \chi(\mathbf{X}, t)}{\partial t} = \int_{\Omega} \mathbf{u}(\mathbf{x}, t) \delta(\mathbf{x} - \chi(\mathbf{X}, t)) d\mathbf{x}$$



Immersed Boundary Method



$$\rho \frac{D\mathbf{u}(\mathbf{x}, t)}{Dt} = \nabla \cdot \boldsymbol{\sigma}(\mathbf{x}, t) + \mathbf{f}(\mathbf{x}, t)$$

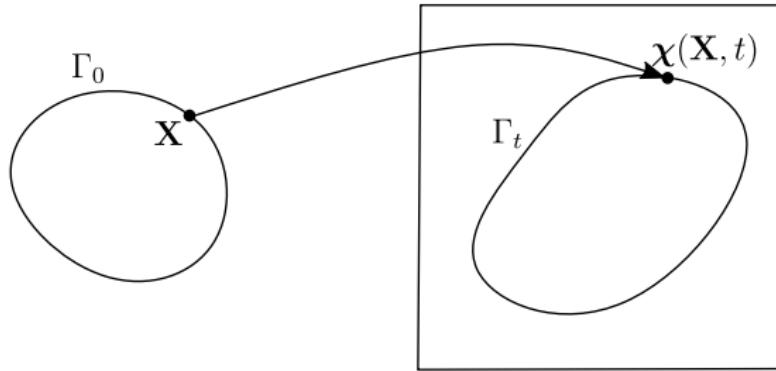
$$\nabla \cdot \mathbf{u}(\mathbf{x}, t) = 0$$

$$[\![\boldsymbol{\sigma}]\!] \cdot \mathbf{n} = -\mathbf{F}\mathbf{J}^{-1}$$

$$\frac{\partial \chi(\mathbf{X}, t)}{\partial t} = \int_{\Omega} \mathbf{u}(\mathbf{x}, t) \delta(\mathbf{x} - \chi(\mathbf{X}, t)) d\mathbf{x}$$

- Singular delta function induces jumps in the stress.
- Regular finite differences have $\mathcal{O}(1)$ errors for discontinuous variables
- Immersed Interface: replace δ_h with corrected differences.

Immersed Boundary Method



- If $\phi(x)$ has a discontinuity at $\hat{x} \in [x_{i+\frac{1}{2}}, x_{i+1}]$, then

$$\rho \frac{D\mathbf{u}(\mathbf{x}, t)}{Dt} = \nabla \cdot \boldsymbol{\sigma}(\mathbf{x}, t) + \mathbf{f}(\mathbf{x}, t)$$

$$\nabla \cdot \mathbf{u}(\mathbf{x}, t) = 0$$

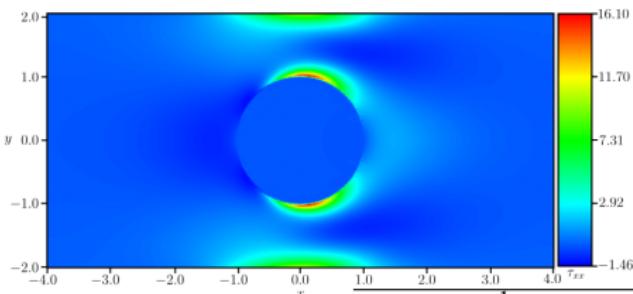
$$[\![\boldsymbol{\sigma}]\!] \cdot \mathbf{n} = -\mathbf{F}\mathbf{J}^{-1}$$

$$\frac{\partial \chi(\mathbf{X}, t)}{\partial t} = \int_{\Omega} \mathbf{u}(\mathbf{x}, t) \delta(\mathbf{x} - \chi(\mathbf{X}, t)) d\mathbf{x}$$

$$\frac{\partial \phi}{\partial x}(x_{i+\frac{1}{2}}) = \frac{\phi_{i+1} - \phi_i}{h}$$

$$-\frac{1}{h} \sum_{m=0}^2 \frac{(x_{i+1} - \hat{x})^m}{m!} \left[\left[\frac{\partial^m \phi}{\partial x^m} \right] (\hat{x}) \right] + \mathcal{O}(h^2)$$

Immersed Boundary Method



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- Drag coefficient

$$C_d = \int_{\Gamma} \mathbf{\sigma} \cdot \mathbf{n} \cdot \mathbf{e}_x ds$$

- IB stresses fail to converge pointwise!

- Averaged quantities are accurate.

$M_{fac} = \frac{1}{2}$	BS3	IB3	PL	IB4	IB6
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Conclusions

- Derived conservation of mass and momentum equations
- Developed the IB equations:
 - Lagrangian structure moves at local fluid velocity
 - Deformations induce elastic forces which are applied to momentum equation
 - Fluid viscosity exists throughout entire domain.
- IBAMR provides a framework to implement different IB strategies

